

Year 10 GCSE Art & Design

Subject Title	GCSE Art & Design	
Exam board	WJEC / Eduqas	
Specification code	WJEC Eduqas GCSE Art and Design (Art, Craft and Design) C650QS WJEC Eduqas GCSE Art and Design (Fine Art) C651QS WJEC Eduqas GCSE Art and Design (Textile Design) C653QS	
Entry Level	All GCSE Art & Design students sit the same exam	
Exam details	Coursework; 60% of grade Exam project; 40% of grade; 12 weeks Preparatory Period. Final exam piece in 10 hours practical exam	
Setting arrangements	n/a	
Time allowed	6 lessons per fortnight	
Textbooks and revision guides		
Homework information	Homework set weekly; 1 hour at least	

Term	Topics	Skills	Assessment
1&2	GCSE WJEC/Eduqas Coursework Portfolio; Thematic project (e.g. Identity / environment / Life) 60% of final grade. Skills input module	Drawing skills: Use of drawing for different purposes (recording observations, designs etc.), and use of a range of tonal and colour media. Visit to gallery; research and contextualisation skills. Students respond directly to art and artefacts viewed at a gallery / museum. Drawn and written tasks to focus on visual analysis and contextual understanding. Practical skills appropriate to students' opted area of study: Fine Art; drawing, painting, printmaking etc. Art, craft and design; 2D and 3D media and related skills	AO1; Research and analysis of work by relevant artists, designers and photographers. Response to artists' work through practical tasks. AO2; Skills in using a range of appropriate media and techniques. Experimentation with materials and thematic ideas to explore possibilities. AO3; Use drawing and photography to record observations (primary sources), experiences, ideas and progress. Reflect on

		including design based approaches. Art Textiles; Surface pattern and embellishment, constructed textiles, basic garment construction. Research and analysis skills. Annotation of documented work in sketchbook and reflective recording.	work through annotations in sketchbook. AO4; Contextualisation of students' ideas; holistic approach throughout project, recognition of links between different elements.
3&4	GCSE WJEC/Eduqas Coursework Portfolio; Thematic project (e.g. Identity / environment / Life) Development of ideas and skills Plan and complete interim piece; sustained practical outcome. Students identify and develop ideas and produce a sustained interim outcome using media appropriate to their area of study.	Students use / combine new and acquired skills to experiment with media and refine ideas. Investigate artworks (etc.) linked to students' own ideas for development. Communicate ideas, media trials and artists' influence through ongoing documentation and annotation in sketchbooks. Plan and complete a practical outcome, expressing a personal response to the coursework project theme. Evaluation of sustained practical piece, ideas and use of skills.	AO1; Research and analyse relevant critical examples to inform the development of ideas. AO2; Experiment with media and materials appropriate to students' area of study, and refine ideas for a practical outcome. AO3; Use drawing and photography to record direct observations and design ideas. Document the ongoing development of refined ideas and media trials, annotated to add reflective personal comment. AO4; Completion of sustained practical interim outcome, showing good use of appropriate skills. Evaluation of work, making links to artists' examples, personal ideas and practical experimentation.
5&6	GCSE WJEC/Eduqas Coursework Portfolio Independent project Students identify a personal focus, linked to their overarching coursework theme. This will form the starting point for their Independent project which continues through terms 1&2 in Y11.	Personal response to the theme; Identify a strong focus and generate initial ideas through mind-mapping or similar. Research skills; investigate work of relevant artists and designers from a range of sources, recognising connections to students' personal ideas. Practical responses to artists' examples, investigating use of media. Analysis of relevant artworks to inform ideas and progress.	AO1; Research and analyse relevant critical examples to inform the development of personal ideas. AO2; Experiment with a range of media and materials appropriate to students' area of study, and further develop / refine ideas through ongoing reflection and modification. AO3; Use drawing and photography to record direct observations and ideas. Document the

		Practical experimentation; applying acquired skills to personal ideas. Recognition and progression of strongest ideas. Drawing and photography used to record observations, ideas and progress. Emphasis on use of primary sources. Documentation of students' evolving ideas and reflective annotation.	ongoing development of refined ideas and media trials, annotated to add reflective personal comment.
Links to w materials:	ebsites and revision	https://www.eduqas.co.uk/qualifica gcse/#tab_overview	tions/art-and-design-